

**Standard ESS.1.4--Lunar Colony Board Game Rubric****Instructions--**

	<b>1</b>	<b>2</b>	<b>3</b>	<b>4</b>
<b>Goal</b>	No goal is stated.	A vague or clear goal may be stated, but it is not specified.	A vague goal is stated and specified.	A clear goal is stated and specified.
<b>Rules</b>	No rules are stated.	Some rules are stated, but leaves most things up to interpretation.	Some rules are stated, but leaves some things up to interpretation.	Rules are stated regarding all aspects of the game with none up to interpretation.

**Gameplay--**

	<b>1</b>	<b>2</b>	<b>3</b>	<b>4</b>
<b>Problems</b>	No problems with establishing a lunar colony are presented.	1-2 problems with establishing a lunar colony are presented.	3-4 problems with establishing a lunar colony are presented.	5 problems with establishing a lunar colony are presented.
<b>Solutions</b>	No solutions to the problems with establishing a lunar colony are presented.	1-2 solutions to the problems with establishing a lunar colony are presented.	3-4 solutions to the problems with establishing a lunar colony are presented.	5 solutions to the problems with establishing a lunar colony are presented.
<b>Benefits</b>	No benefits to establishing a lunar colony are presented.	1-2 benefits to establishing a lunar colony are presented.	3-4 benefits to establishing a lunar colony are presented.	5 benefits to establishing a lunar colony are presented.
<b>Data Points</b>	No data points comparing Earth to the moon are presented.	1-2 data points comparing Earth to the moon are presented.	3-4 data points comparing Earth to the moon are presented.	5 data points comparing Earth to the moon are presented.

**Failure to finish your board game will result in a 0. THIS IS YOUR ASSESSMENT FOR THIS STANDARD! There is no "test".**